
Live Cinema Network news - December 2016

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December 2016 Newsletter

It's been a few months since we've last been in touch, but it's for a good reason! As 2016 comes to an end, we are busy planning funding applications and next steps for supporting live cinema artists, producers, and exhibitors from January onwards, and we would love to hear more about [what we can do to help you](#).

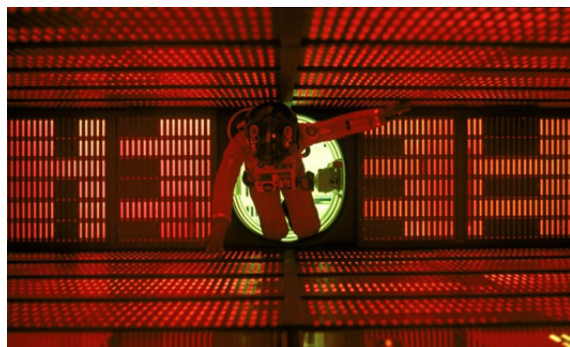
If you haven't already, have a browse our newly redesigned [website](#), and follow us for updates on [Twitter](#) and [Instagram](#).

Live Cinema Conference 2016 - Digital Resources Pack

The Live Cinema Conference held at King's College London on May 27th 2016, brought together 46 speakers and over 200 participants from across the film and cinema exhibition industries and academy to debate and engage in this new and burgeoning area of the UK cultural economy. The first conference of its kind culminated in a unique immersive theatrical spectacle around a themed screening of *Hangmen* in a showcase collaboration between King's College London, Edible Cinema, NT Live and Omnibus Theatre.

If you missed the chance to attend in person, this pack provides you with the opportunity to watch all of the panels and two of the masterclasses, and to engage with the exciting materials generated by the day's event.

[Click here to purchase for £65](#) - First 25 orders receive conference bag full of goodies!



BFI announces 5 year funding strategy

BFI2022, five year strategy for the future of film, has been announced with a broader focus on a variety of screened content which is welcome news to the Live Cinema Network. Read the full strategy [here](#).



Catch up on This Way Up 2016

This Way Up, the exhibition innovation conference from the BFU Film Audience Network was held in Glasgow on 29-30 November. If you couldn't make it, catch up on panel highlights with in-depth blogs on the [TWU site](#), and [The Bigger Picture](#)

How can we help?

In 2017, the Live Cinema Network will begin offering a year-round programme of workshops, showcasing and development opportunities based directly on your feedback from the Live Cinema Conference in May this year. We will have more targeted opportunities with smaller group activities all over the UK, leading to the second Live Cinema Conference in early 2018.

To help us get the information we need for our funders to create these opportunities, please take this [short survey](#) to let us know what key barriers and areas you would like us to address through the Network. It is just 2 questions, and will make sure sure that our next year of activity is the very best it can be for your needs.

TAKE THE SURVEY



Call for expressions of interest: Social VR

As we all know, VR is a rapidly growing form of entertainment, and Live Cinema UK are keen to connect with artists, producers and venues with the technology sector who would like to explore the question of how can audiences experience VR and 360 TOGETHER? Through dome screens and VR installations, new experiences can now be presented in a way that an audience can enjoy collectively, with or without headsets inside 360 degree screens, in an unforgettable way. We are interested in talking to anyone who would like to create or exhibit socially immersive content, curated specifically for your event or festival, indoors or outdoors, for whatever size of crowd you want.

Interested? [Contact Kate at Live Cinema UK](#) for more details, and read our [blog from the FullDome](#) conference which inspired us to get social with VR.

Arts Council England-commissioned From Live-to-Digital Report published

In partnership with the Society of London Theatre and UK Theatre, Arts Council England have published "From Live-To-

Digital”, the first authoritative piece of primary research into the impacts and opportunities of live to digital work on theatre audiences and organisations.

The report, focussed on event cinema, is a milestone for live cinema also as it references the distinction between LIVE cinema and EVENT cinema, and presents this definition in its glossary of terms as presented in the Live Cinema in the UK Report 2016.

Read the full From Live-To-Digital report [here](#)

From Live-to-Digital

Understanding
the Impact of Digital
Developments in
Theatre on Audiences,
Production and
Distribution



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by AEA Consulting
for Arts Council England, UK Theatre
and Society of London Theatre



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